The teaching and learning community has spoken. Since 2011, ELI has surveyed the community annually to determine key themes and opportunities in post-secondary teaching and learning. We call them content anchors, as they serve as the framework—or anchor points—for our discussions in the coming year. A record number of community members voted to determine the following content anchors for 2015.

**New for 2015**

1. **FACULTY DEVELOPMENT**
   - Faculty development improves practice and manages change by enhancing individual strengths and abilities, as well as organizational capacities and culture.

2. **ACADEMIC TRANSFORMATION**
   - Academic transformation involves breakthrough teaching and learning models, innovative partnerships and alliances, and the creative use of IT, all targeting increased learner success.

3. **WORKING WITH EMERGING TECHNOLOGY**
   - As the tools and models for online education mature and gain wider acceptance, they have growing influence on other forms of education, including residential, classroom-based instruction.

4. **ONLINE AND BLENDED LEARNING**
   - Learning analytics have a variety of uses such as alerting faculty, students, and advisors when intervention is needed; providing input for continuous improvement in course design and delivery; and enabling a customized learning environment.

5. **LEARNING ANALYTICS**
   - Learning analytics have a variety of uses such as alerting faculty, students, and advisors when intervention is needed; providing input for continuous improvement in course design and delivery; and enabling a customized learning environment.

6. **ASSESSMENT OF LEARNING**
   - The ELI Seeking Evidence of Impact (SEI) program supports new practices that enable more institutions to measure impact and produce data providing a richer, evidence-based picture of innovative teaching and learning programs.

7. **EVALUATING TECH-BASED INSTRUCTIONAL INNOVATIONS**
   - The ELI Seeking Evidence of Impact (SEI) program supports new practices that enable more institutions to measure impact and produce data providing a richer, evidence-based picture of innovative teaching and learning programs.

8. **LEARNING SPACE DESIGNS**
   - Learning spaces are evolving from places of presentation to places of discovery and making.

9. **OPEN TEXTBOOKS AND OER**
   - The open educational resources model emerged as a response to rising textbook prices, a need for greater access to high-quality, learning-related content, and proliferation of e-reader devices, all driven by electronic media publishing.

10. **DIGITAL AND INFORMATION LITERACIES**
    - Mobile environments and tools engage students anywhere, supplementing in-class instruction and in some cases, even serving as a learning management system.

11. **MOBILE LEARNING**
    - Mobile environments and tools engage students anywhere, supplementing in-class instruction and in some cases, even serving as a learning management system.

12. **ACCESSIBILITY**
    - Learner expression and universal access to learning means that programs for the deaf, blind, or otherwise disadvantaged are taking advantage of digital learning environments.

13. **GAMES AND GAMIFICATION**
    - Learner expression and universal access to learning means that programs for the deaf, blind, or otherwise disadvantaged are taking advantage of digital learning environments.

14. **SOCIAL MEDIA FOR TEACHING AND LEARNING**
    - Learner expression and universal access to learning means that programs for the deaf, blind, or otherwise disadvantaged are taking advantage of digital learning environments.

15. **LMS SERVICES**
    - Learner expression and universal access to learning means that programs for the deaf, blind, or otherwise disadvantaged are taking advantage of digital learning environments.